



## Kreuzprodukt / Vektorprodukt:

$$\vec{n} = \vec{a} \times \vec{b}$$

Gegeben:

$$\vec{a} = \begin{pmatrix} 1 \\ 3 \\ 2 \end{pmatrix}$$

$$\vec{b} = \begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix}$$

Gesucht:

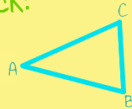
$$\vec{n} = \vec{a} \times \vec{b}$$

$$\vec{n} = \begin{pmatrix} 1 & 3 & 2 \\ 2 & 2 & 1 \end{pmatrix} = \begin{pmatrix} 3-4 \\ 4-1 \\ 2-6 \end{pmatrix} = \begin{pmatrix} -1 \\ 3 \\ -4 \end{pmatrix}$$

## Anwendungen des Vektorprodukts

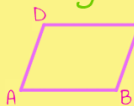
a) Flächeninhalt  $F$  Dreieck:

$$F = \frac{1}{2} \cdot |\vec{AB} \times \vec{AC}|$$



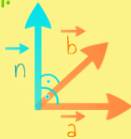
b) Flächeninhalt  $F$  Parallelogramm:

$$F = |\vec{AB} \times \vec{AD}|$$



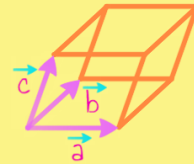
c) Vektor  $\vec{n}$  bestimmen:

$$\vec{n} = \vec{a} \times \vec{b}$$



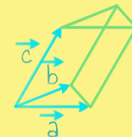
d) Volumen  $V$  Spat:

$$V = (\vec{a} \times \vec{b}) \cdot \vec{c}$$



e) Volumen  $V$  Prisma:

$$V_{\text{Prisma}} = \frac{1}{2} (\vec{a} \times \vec{b}) \cdot \vec{c}$$



f) Volumen  $V$  Pyramide:

$$V_{\text{dreiseitige Pyramide}} = \frac{1}{6} (\vec{a} \times \vec{b}) \cdot \vec{c}$$

